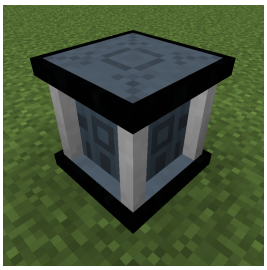
Item Generator Variants

Simple Generators contains a vast selection of different generators that produce energy off of item based fuels. These range from regular combustibles items, to food and other exotic items found in Minecraft. You will find some of the basic stats about each generator below. Currently the Upgradable variants are not in the latest 1.16.5 builds but those will be coming in a future release.

Combustion Generator

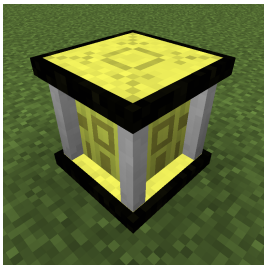
Produces Energy From: Non-fluid furnace fuels.



	Simple	Upgradable
Base Energy Rate	80	160
Modifier Slots	0	4

Culinary Generator

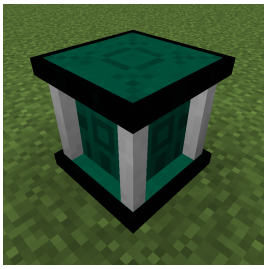
Produces Energy From: Food items.



The better the food, the more total energy it will produce.

	Simple	Upgradable
Base Energy Rate	80	160
Modifier Slots	0	4

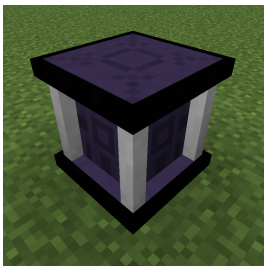
Ender Generator



Produces Energy From: Ender related items.

	Simple	Upgradable
Base Energy Rate	80	160
Modifier Slots	0	4

Nether Generator

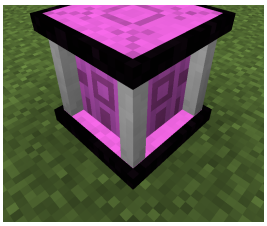


Produces Energy From: Nether related items, mostly the Nether Star.

	Simple	Upgradable
Base Energy Rate	160	320
Modifier Slots	0	4

Pink Generator

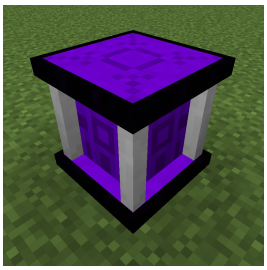
Produces Energy From: Pink items



	Simple	Upgradable
Base Energy Rate	80	160
Modifier Slots	0	4

Potion Generator

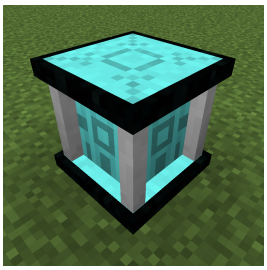
Produces Energy From: Potions



	Simple	Upgradable
Base Energy Rate	80	160
Modifier Slots	0	4

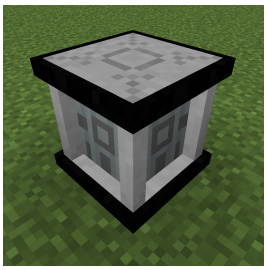
Soul Generator

Produces Energy From: Mob heads, eggs, bones etc. The remnants of dead creatures.



	Simple	Upgradable
Base Energy Rate	80	160
Modifier Slots	0	4

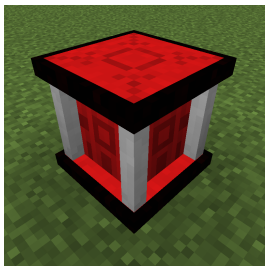
Statue Generator



Produces Energy From: Statues from the Statues mod.

	Simple	Upgradable
Base Energy Rate	80	160
Modifier Slots	0	4

TNT Generator



Produces Energy From: TNT and other explosives.

	Simple	Upgradable
Base Energy Rate	80	160
Modifier Slots	0	4

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