Lightning Energy

In this chapter you will find all the needed information about the Lightning Rods in Environmental Energy and how they operate.

- Lightning Rods

Lightning Rods

Lightning Rods in Environmental Energy are able to produce a ton of energy off of lightning strikes and are also able to be upgraded to produce some consistent energy also. Lightning can hit the rods in any weather type but is way more common in rainy or thunderous weather.

Basic Requirements

This multiblock will need access to the sky in order to function. Other than that there really aren't any other major requirements for this multiblock. Keep in mind that this multiblock will generate a very large sum of energy whenever lightning hits the rod so you will need to make sure that you have a high enough tier FE Output block in order to drain the energy from its buffer fast enough.

Modifiers

- Radiant - Allows the rod to generate a small amount of energy passively from the sun.
- Electrostatic - Allows the rod to passively generate energy from rainy and thunderous weather.

IO Blocks

Currently the only IO Block that will have any sort of functionality on the Lightning Rods is the FE Output. You will want to upgrade the FE Output as much as you can to be able to transfer the energy from lightning strikes out fast enough. Like any of the other multiblocks that have IO Slots you can use any IO Block but they will not provide functionality.